**Satakunta University of Applied Sciences**

Training Brochure

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**Soft**Skills

Title:

Developing soft skills through design process

Description:

Asking good questions is as important as answering them. Carefully facilitated design process can handle both. While following the path of great designer the learner can develop literally all of their 21ct skills aka ‘soft skills’.

In this course we are doing the ‘full cycle’ from finding the problem to creating a solution. From finding the question and asking the question to answering it ourselves. The key is the facilitation and we aim to provide you a good example on how to perform that.

Soft skills are becoming ‘harder’ every day and it might be that soon that’s the only thing required from us. So, time to practice! Enroll now!

Training dates:

3. 2. 2021

4. 2. 2021

Duration:

1pm - 3:30 pm (CET)

Location:

Online <https://rebrand.ly/softskills21>

Price:

Free

Software used:

Airmeet

Learning objectives:

Design thinking practice, facilitation practice, soft skills development.

Who should enroll:

Teachers and educators who’d like to learn how to facilitate design process and run hackatons

Why choose this trainings:

Training will prepare you to face futures technological uncertainties and turn difficulties to advantages. New technologies will create more job and business opportunities than reduce old ones. Coma and brainstorm new brave future!

Skills and knowledge gained:

Capacity to focus and prioritizing, co-creation, time management, problem solving, lateral thinking,

Lecturer:

Santeri Koivisto, Soft Skills specialist, Satakunta University of Applied Sciences

LinkedIn: <https://www.linkedin.com/in/santerikoivisto01/>

Certificate:

Participants in the Soft Skills training will receive a Talentjourney certificate with the trainers´ signature.

Reflect, learn and internalize:

Through a hands-on approach and team collaboration, participants will develop capacity to focus and prioritizing, co-creation, time management, problem solving and lateral thinking.

Learn from the best:

Santeri Koivisto is a serial entrepreneur in edtech specialized in games in education. His day job is at Satakunta University of Applied Sciences (SAMK) and various other projects on the side including a small holdings company TeacherGaming, that help other entrepreneurs pursue their passion.

Networking:

Participants will be encouraged to interact and collaborate with different stakeholders, and when possible, in cross-disciplinary teams.